# Bartender Services

## Feature Process Flow / Use Case Model

## Use Case(s)

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Use Case ID:** | 2.1.02 | | | |
| **Use Case Name:** | Add drink | | | |
| **Created By:** | Jesse Tomash | | **Last Updated By:** | Jesse Tomash |
| **Date Created:** | 9/14/18 | | **Last Revision Date:** |  |
| **Actors:** | | Bartender, Drink UI | | |
| **Description:** | | Add a drink to the Database | | |
| **Trigger:** | | A new drink recipe is discovered | | |
| **Preconditions:** | | 1. Tender has access to Drink UI 2. Tender has a new drink to add | | |
| **Postconditions:** | | 1. A new drink recipe is in the DB | | |
| **Normal Flow:** | | 1. Tender has new drink recipe 2. Tender logs into Drink UI 3. Tender selects add new drink recipe 4. System prompts for ingredients 5. Tender enters ingredients 6. Tender saves new recipe 7. Recipe is added to DB | | |
| **Alternative Flows:**  **[NA]** | |  | | |
| **Exceptions:** | | 4a. In step 4 of the normal flow, if we do not have carry an ingredient   1. Drink is not saved 2. Tender is notified of absence of ingredient | | |
| **Includes:** | | User Log-In | | |
| **Frequency of Use:** | | A couple times per month or so | | |
| **Special Requirements:** | | NA | | |
| **Assumptions:** | | NA | | |
| **Notes and Issues:** | | NA | | |